

	U13(12 years)	U16(13~15years)	U19(16~18years)	Regular Division
Definition of Age Divisions	Standard Date(SD) : last day of December Age on the SD : 12 years old	Standard Date(SD) : last day of December Age on the SD : 13,14,15 years old	Standard Date(SD) : last day of December Age on the SD : 16,17,18 years old	18 years old and over
Match Time	1min 30sec	2min	Male : 3min Female : 2min	Male : 3min Female : 2min
Extensions	1min	1min 30sec	Male : 2min Female : 1min 30sec	Male : 3min Female : 2min
Strikes	Regardless of grabbing or not, strikes to the upper level (head) are limited to the roundhouses kick (mawashi-geri). Regardless of grabbing or not, at middle and lower level, all other strikes are allowed.		Elbow strikes and head butts to the upper level are forbidden. Other techniques are as per Kudo Rules.	As per Kudo Rules
Kicks	Head-butts as well as strikes to the groin area are not allowed. Flying kick with run up is not allowed. Continuous low-kicks are not allowed.		As per Kudo Rules	
Grabbing	Up to 3 sec	Up to 5 sec	Up to 10 sec	Up to 10 sec
	*Strikes to the upper level (head) are limited to the roundhouses kick (mawashi-geri).		Elbow strikes and head butts to the upper level are forbidden. Other techniques are as per Kudo Rules.	As per Kudo Rules
Throwing	Only tackles and the following 5 throws are allowed. - Ashibarai - Uuchigari - Kosotogari - Kouchigari - Sasae-Tsurikomashi		Allowed	Allowed
Ground	Not allowed	1 time (30sec)	Male : 2 times (each 30sec) Female : 1 time (30sec)	Male : 2 times (each 30sec) Female : 1 time (30sec)
		*The same in extension match *Allowed 8 submissions: Udehishigi-Juji-Gatame, Udehishigi-Hiza-Gatame, Udehishigi-Waki-Gatame, Udehishigi-Ude-Gatame, Udehishigi-Hara-Gatame, Udegarami, Akiresken-Gatame, Hiza-Juji-Gatame *Allowed 5 chokes: Hadaka-Jime, Okuri-Eri-Jime, Kataha-Jime, Juji-Jime, Sankaku-Jime	*One time during extensions (M and F) *Allowed submissions: Kudo verified techniques (as per Kudo Rules) *Submissions and chokes to be stopped before give up point	*The same in extension
Others	*Continuous combinations of strikes is limited within 10sec. Main referee have to attach importance to safety and stop the fight within 10sec.		*Continuous striking and kicking to the upper level in stand fighting is limited to 4-5 techniques combinations.	-
	*The fight ends at the first knock-down of WAZA-ARI. (it is possible to continue when more than 4 KOKA are accumulated) *The fight ends with cumulative total of 5 points.		*The fight ends at the first knock-down of YUKO. (it is possible to continue when more than 2 KOKA are accumulated) *The fight ends with cumulative total of 5 points.	As per Kudo Rules
	*Whether there is a knock-down or not, depending on the referee's appreciation of risk for the athletes, the match may be interrupted or finished.			
	*The other forbidden behaviours are according to "Allowed techniques" and Chapter 10 of the Competition Rules.			

Criteria for Judgement

	U13	U16	U19
Safety Policy	<ul style="list-style-type: none"> * Priority will be given to the safety, and the referee will pay all the necessary attention and may break when prolonged exchanges of strikes to the head continue. * To reduce the possible damages, "KOKA", "YUKO", "WAZA-ARI", "IPPON" will be given earlier than for Regular Class. * In order to emphasize safety to a degree higher than for Regular Class, in case of a knockdown (more than a YUKO point given), the referee should stop the match. * Regardless of knockdown or not, the referee team can stop the match when they judges the risk. * In Regular Class and U19, damage caused is the criteria for points. In U16 and U13, points for techniques are to be considered the criteria. * In U19 divisions, Elbow strikes and head butts to the upper level are forbidden. Other techniques are as per Kudo Rules. * In U13 and U16 divisions, judgement of higher level should be applied as follows compared to U19 and Regular Class. 		
KOKA: 1 point	*Strong and precise kick (even a single kick) into unprotected area at Chudan/Gedan level.		*Strong punch (even a single punch) to the head.
	*2 or more KIME movements to the upper body after throwing.		*Damage which stops the opponent's movement after attack to Chudan or Gedan.
	-	*2 or more KIME movements to the upper body to the taken down opponent.	
	-		*2 or more KIME movements to the head subsequent to taking control of the opponent on the ground.
	*Strong and skillful throw. (Only Ashibarai, Ouchigari, Kosotogari, Kouchigari, Sasae-Tsurikomashi are allowed)		*Strong and skillful throw.
"Foul 1" gives 1 point to the opponent.			
YUKO: 2 points	(Knockdown results in WAZA-ARI or IPPON in principle.)		*Knockdown resulting from striking/kicking. (KOKA can be decided according to the extent of the damage.)
	*Loss of will to fight or impossibility to continue less than 2 seconds.		*Loss of will to fight or impossibility to continue for 2-4 seconds.
	*Strong and precise kick (even a single kick) into unprotected area at Jodan level. (KOKA can be decided according to the extent of the strength.)		*Kick to the head resulting in head swinging strong enough to make it impossible for the opponent to continue or counterattack.
	*Punching/kicking attack to Chudan/Gedan level causing damage even over protective gear.		-
	*Continuous one-way attack in 4-6 techniques combination by punches/kicks.		*Continuous one-way punching/kicking for 2-4 seconds mainly to the head.
	*No knockdown or inability to continue, but knockdown or escape outside of the mat after the Chief referee calls KOKA or three referees raise the KOKA flags.		
"Foul 2" gives 2 point to the opponent.			
WAZA-ARI: 4 points	*Knock down less than 2 seconds resulting from striking/kicking.		*Knock down for 2-4 seconds resulting from striking/kicking.
	*In case of knock down (more than YUKO point given), the referee stops the match. But depending on the level of damage, WAZA-ARI or IPPON may be awarded.		
	*Loss of will to fight or impossibility to continue for 2-4 seconds.		*Loss of will to fight or impossibility to continue for 4-6 seconds.
	*Continuous one-way punching/kicking for 2-4 seconds.		*Continuous one-way punching/kicking for 4-6 seconds mainly to the head.
	*No knockdown or inability to continue, but knockdown or escape outside of the mat after the Chief referee calls YUKO or three referees raise the YUKO flags.		
"Foul 3" results "Disqualification".			
IPPON: 8 points	*Knockdown more than 2 seconds resulting from striking/kicking.		*Knockdown for more than 4 seconds resulting from striking/kicking.
	*In case of knock down (more than YUKO point given), the referee stops the match. But depending on the level of damage, WAZA-ARI or IPPON may be awarded.		
	*Loss of will to fight or impossibility to continue more than 4 seconds.		*Loss of will to fight or impossibility to continue more than 6 seconds.
	*Continuous one-way punching/kicking for more than 4 seconds.		*Continuous one-way punching/kicking for more than 6 seconds mainly to the head.
	*No knockdown or inability to continue, but knockdown or escape outside of the mat after the Chief referee calls WAZA-ARI or three referees raise the WAZA-ARI flags.		
			On the ground, when submission or choke is considered completed and 3 flags are raised.
Judgement	*Based on the Chapter 9 of the Competition Rules. However, there is no re-emption match.		